



# COLLEGE OF ENGINEERING, PUNE

(An Autonomous Institute of Govt. of Maharashtra)

## END SEMESTER EXAMINATION

Final.B.Tech

Computer Engineering

CT-14001 – COMPILER CONSTRUCTION

Academic Year: 2014- 15

Semester -VII

Date: 24/11/2014

Timing: 3 hrs

Max. Marks: 60

Time: 14:00-17:00

Instructions:

1. Figures to the right indicate the full marks(for part-A).
2. Mobile phones and programmable calculators are strictly prohibited.
3. Writing anything on question paper is not allowed.
4. Exchange/Sharing of anything like stationery, calculator is not allowed.
5. Assume suitable data if necessary.
6. Write your MIS Number on Question Paper

### PART-A

1. What is front-end and back-end of the compiler? 2
2. If the following descriptions define a regular language then write the regular expression. Otherwise indicate that the language is not regular. 2
  - (i) All strings of 0's and 1's representing the binary numbers which are power of 2.
  - (ii) All strings of 0's and 1's that do not have more than 3 consecutive 1's in it.
3. Consider the following C code fragment: 4

```
int a[10][10];
i=0;
while(i<10)
{
    a[i][i]=i;
    i++;
}
```

  - (a) Design its three-address representation.
  - (b) Construct the flow graph of TAC you designed above.
4. What are the contents of activation record? 2

### PART-B ( 5 X 10 M = 50 M)

1. Explain the working of compiler by drawing its block diagram.
2. Generate code (target) for the following C statements, assume 3 registers are available, and mention the code generation algorithm used for generating the code.

$a / ( b + c ) - d * ( e + f )$

3 Given the grammar

$S \rightarrow aABe$

$A \rightarrow Abc$

$A \rightarrow b$

$B \rightarrow d$

form its SLR parsing table

4 Using the translation scheme given below, generate the 3-address code for the following program fragment:

```
while( a<c and b>d) do
    if a=1 then c=c+1
    else
        while a<=d do
            a=a+3
```

Assume additional data if necessary.

Production rule	Semantic action
$E \rightarrow E1 \text{ and } M E2$	backpatch(E1.truelist, M.quad) E.truelist= E2.truelist E.falselist=merge(E1.falselist,E2.falselist)
$E \rightarrow id1 \text{ relop } id2$	E.truelist=makelist(nextquad) E.falselist=makelist(nextquad+1) gen(if id1 relop id2 goto ___) gen(goto ___)
$S \rightarrow \text{if } E \text{ then } M1 S1 N \text{ else } M2 S2$	backpatch(E.truelist, M1.quad) backpatch(E.falselist, M2.quad)
$S \rightarrow \text{while } M1 E \text{ do } M2 S1$	backpatch(S1.nextlist, M1.quad) backpatch(E.truelist, M2 .quad) S.nextlist=E.falselist gen(goto __, M1.quad)
$N \rightarrow \epsilon$	gen(goto ___)
$M \rightarrow \epsilon$	M.quad= nextquad

5 Explain each of the following with proper example:-

- (i) Copy propagation
- (ii) Dead-code elimination
- (iii) Strength reduction
- (iv) Loop in-variant code motion
- (v) Common sub-expression elimination